



# From reactive management to real-time management

How a modern management model changes day-to-day outcomes for growing IT teams

	Reactive management	Real-time management
<p><b>Slow patches</b> PATCHING</p>	<p><b>Updates wait on users and check-ins</b></p> <ul style="list-style-type: none"> <li>• Delays are common</li> <li>• Manual follow-up required</li> </ul>	<p><b>Devices enforce updates automatically</b></p> <ul style="list-style-type: none"> <li>• Retries happen without IT</li> <li>• No manual intervention</li> </ul>
<p><b>Blind spots</b> VISIBILITY</p>	<p><b>Last check-in, not right now</b></p> <ul style="list-style-type: none"> <li>• Stale device state</li> <li>• Problems surface late</li> </ul>	<p><b>Real-time visibility across the fleet</b></p> <ul style="list-style-type: none"> <li>• Issues surfaced sooner</li> <li>• Visibility without manual checks</li> </ul>
<p><b>Manual fixes</b> REMEDIATION</p>	<p><b>IT investigates and re-triggers</b></p> <ul style="list-style-type: none"> <li>• Repeat workflows</li> <li>• Device-by-device follow-up</li> </ul>	<p><b>Self-healing workflows</b></p> <ul style="list-style-type: none"> <li>• Devices correct themselves</li> <li>• Often resolved before IT notices</li> </ul>
<p><b>Interruptions</b> USER EXPERIENCE</p>	<p><b>Forced updates disrupt work</b></p> <ul style="list-style-type: none"> <li>• Users defer or push back</li> <li>• Risk of lost work</li> </ul>	<p><b>Updates run in the background</b></p> <ul style="list-style-type: none"> <li>• Timed outside working hours</li> <li>• Users notified in advance</li> </ul>
<p><b>More firefighting</b> SCALE</p>	<p><b>Overhead grows with the fleet</b></p> <ul style="list-style-type: none"> <li>• More devices, more check-ins</li> <li>• More failures to chase</li> </ul>	<p><b>Less IT effort as you grow</b></p> <ul style="list-style-type: none"> <li>• Device-driven, not server-driven</li> <li>• Growth doesn't increase manual effort</li> </ul>

Shifting from reactive to real-time gives IT teams back the time they are currently spending on work the device could be doing itself.